

HOUSE RULES

1. Guest must be 18 years of age or older to be in the Bingo Room.
2. Guest must be playing the minimum buy-in to be seated in the room.
3. All paper packs must be marked with a dauber.
4. Only one electronic unit per guest is allowed.
5. It is the guest's responsibility to keep the correct receipt with their electronic unit.
6. It is the guest's responsibility to stop the game when they have a winner by calling "bingo" loudly and clearly, so that the caller is alerted.
7. A ball shown on the camera is not official until it is called.
8. Once the caller closes a game, no late winners will be honored.
9. Paper players must be on the correct sheet to have a valid winner.
10. No splitting or sharing of any paper packs or electronic units.
11. All bingo cards are valid only for the session in which they are purchased.
12. Guest may buy in up until the end of the second game of the session.
13. Winners must have the last number called in the winning bingo pattern, to have a valid win.
14. Multiple winners on different levels will be paid the split amount based on their level payout.
15. Guest must verify their purchases at the selling window as all sales are final.
16. Every effort is made to ensure that there are no duplicate cards sold during a single session.
17. If duplicate cards are sold during the same single session due to human error or manufacturer error, management is not held responsible.
18. If the caller fails to drop the bingo balls between games, as soon as the error is discovered, the bingo balls will be dropped and play will continue.
19. No refunds will be offered. When balls come up that have already been called, they will be shown on camera and play will continue.
20. If a player has a double bingo on a single bingo, the game will be advanced and no balls will be called until the winner is verified.
21. No reserve seats will be held after close of game 1.
22. The guest's players card must be swiped at the time of purchase.
23. Cell phones must be on silent during the session. Guest must step outside the Bingo Room to make or receive calls.
24. Talking must be kept to a minimum, so as not to be disruptive to other guests.
25. If a player must leave the room for any reason during the session, player should contact Bingo Manager before leaving.
26. Player must be playing the session to be eligible to play Super Win Bingo Game.
27. In the event of a dispute of situation not covered by the rules stated above, bingo management will resolve issues. This decision will be final and binding.
28. Management reserves all rights.

Super Spin & Win Bingo Standard Official Game Rules. See separate card for Official Rules.

Bingo!

Monday - Thursday



Friday



Located on the Second Floor
in The Overlook Room
301.855.0222
4155 Mears Ave · Chesapeake Beach, MD
www.RodNReelBingo.com

PAPER PRICING

Packs	Type	Cost	Pays	Coverall Pays
Blue	6on	\$6	\$25	\$100
Red	6on	\$9	\$50	\$200
Green	6on	\$12	\$75	\$300
Tan	6on	\$15	\$100	\$400
Small Rainbow	12on	\$15	\$25/\$50/\$75	\$100/\$200/\$300
Large Rainbow	18on	\$25	\$25/\$50/\$75	\$100/\$200/\$300
Double Dab	1on	\$2		
Super Spin & Win Double Dab	1on	\$5		

ELECTRONIC SPECIALS

Manager's Special - \$32 (value \$85)

1 Large Rainbow + 2 Small Rainbow + 5 Blue = 72 cards

SUPERSIZE - \$44

plus 2 Double Dab + Small Rainbow = 84 cards

Small Rainbow Special - \$44 (value \$114)

6 Small Rainbow + 4 Blue = 96 cards

SUPERSIZE - \$56

plus 2 Double Dab + Small Rainbow = 108 cards

Large Rainbow Special - \$60 (value \$124)

4 Large Rainbow + 4 Blue = 96 cards

SUPERSIZE - \$72

plus 2 Double Dab + Small Rainbow = 108 cards

Blue Pack Special - \$60 (value \$120)

20 Blue = 120 cards

SUPERSIZE - \$72

plus 2 Double Dab + Small Rainbow = 132 cards

Additional Specials and Add-ons:

Blue, Red, Green or Tan: Buy 2, Get 1 Free

Double Dab (non-progressive): \$2

Super Spin & Win Double Dab: \$5

Maximum Card Count for Computers: 132

GAME LINEUP

Game 1	Page 1	Crazy Letter L (into)
Game 2	Page 1	Crazy Letter C
Game 3	Page 2	Hardway Bingo
Game 4	Page 3	Hardway 6 Pack (into)
Game 5	Page 3	Block of 9
Game 6	Page 4	Small Crazy Kite (into)
Game 7	Page 4	Large Crazy Kite
Game 8	Double Dab	Double Dab Coverall
Game 9	Page 5	Wild Ball Double (into)
Game 10	Page 5	Triple
Game 11	Page 6	Hardway Bingo (into)
Game 12	Page 6	Double Hardway (into)
Game 13	Page 6	Coverall

Room opens 30 minutes prior to Bingo Session. At the end of every session, the bingo room will be closed, and reopened again 30 minutes prior to the next session.

Limit one electronic unit per person. Electronic units are available with a 2 pack minimum. Electronic rental fee is \$2 and is not included in the price of the computer.

Complete rules are posted in the bingo room and on our website at www.RNRResortmd.com. Management reserves the right to change any scheduled game.